

Who Are You?

This lesson uses a scavenger hunt-style bingo to encourage inclusiveness within your classroom as students hunt for classmates who embrace 30 different talents, strengths, and attributes.

Caring Sub-Concepts

Kindness

Lesson Timeframe

45 minutes

Required Materials

- ☐ Bingo Cards
- ☐ Pencils

Standards Map

This lesson aligns with CASEL Competencies, National Health Education Standards, and Common Core State Standards. Please refer to the [Standards Map](#) for more information.

Lesson Objective

Students will be able to:

- Recognize talents and strengths in fellow classmates.
- Use inclusiveness to include every student within the room in some capacity during the bingo game.

Teacher Connection/Self-Care

Teamwork is an essential part of teaching. Look around - who is on your team? Are you a cohesive team or could you be more inclusive of others? What could you do to help bring people together more?

Tips for Diverse Learners

- Work with a partner who writes down responses on the bingo sheet for them.



Share

5-7 minutes

Review the definition of **inclusiveness**: *Including others, inviting them in, and welcoming them with open arms.*

Remind students how important it is to include others in a variety of settings. We often think of inclusiveness during play time and recess, but we want to make sure everyone is included during learning time too!

Explain that practicing inclusiveness takes kindness, fairness, and courage. We can help others feel included simply by asking them to join us when we are creating learning groups, praising them when they get an answer correct, and smiling when they are talking.



Inspire

Exploring Inclusiveness

5-7 minutes

Take a few minutes to show students how often we share similarities and that, while we are all different and unique, there are many things that we all have experienced.

Have you Ever?

Have students sit down at their desks or in a circle and ask the following questions. If they can answer “Yes,” they should stand up. Let students see how much they have in common:

- Have you ever been excited to do something fun?
- Have you ever been nervous to try something new?
- Have you ever been proud of something you have done?
- Have you ever smiled at someone you did not know?
- Have you ever changed your mind?



Empower

15 minutes

Students will practice inclusiveness during a scavenger hunt bingo game. Explain that now that we have figured out some things each of us is good at, we are going to play a game to learn about others' talents and abilities as well.

Instructions:

- Pass out the **Who are You? bingo sheet** and explain the different categories
- Explain that there are several different types of talents or abilities on the sheet. Students will need to find someone in the class who is growing that talent or ability and have them write their name in the box.
- Each box should have a different name. You cannot use someone's name more than twice. Whoever gets five in a row first wins a bingo! Whoever completes the entire sheet first also wins a bingo!

Allow time for students to play the game, and award prizes if desired.



Reflect

5 minutes

Take time to reflect what students learned about each other:

- What qualities do you admire that other people have?
- How is it kind to recognize other people's strengths, talents, and abilities?
- How are we showing inclusiveness as we play this game? How can we continue this out into our daily lives at home?
- Are there times when it's more difficult to see what someone else is good at?

Inclusiveness is not just for games and making friends. We need to include others during learning time as well. When we practice inclusiveness and treat others fairly during cooperative learning time, we are being kind to every learner in our class. It is easier to learn when everyone is included! Be aware of how you treat others, especially people you do not know very well or feel like you have nothing in common with; when you practice inclusiveness, you might be surprised what talents you uncover!



Extension Ideas

- Expand this game to include classes and/or grades. Change the rules so that players cannot have any duplicate names. You could also increase the difficulty by not allowing players to include peers in their own class!



DESIGNATED BY CASEL
AS A RECOMMENDED
PROGRAM FOR SOCIAL
AND EMOTIONAL
LEARNING.

The Collaborative for Academic, Social, and Emotional Learning (CASEL) has been reviewing evidence-based SEL programs since 2003. Kindness in the Classroom® meets CASEL's SElect Program and is included in the CASEL Guide to Effective Social and Emotional Learning Programs.

Kindness in the Classroom® met or exceeded all of CASEL's criteria for high-quality SEL programming. Kindness in the Classroom® received CASEL's highest designation for high-quality SEL programming.

<https://casel.org/guide/kindness-in-the-classroom/>

Who Are You? BINGO Game

Directions: Try to find someone who has the talent or ability written in the boxes below. The first person to get five in a row wins a BINGO! The first person to finish the whole card also gets a BINGO!

Likes being in plays or going to the theater Name _____	Likes to sing Name _____	Likes taking care of animals Name _____	Likes trying new foods Name _____	Good at math Name _____
Listens well to others Name _____	Likes solving puzzles or riddles Name _____	Good at building things Name _____	Good a whistling Name _____	Likes to play board games Name _____
Enjoys science projects Name _____	Good at a sport Name _____	FREE SPOT (write your talent below)	Likes to read Name _____	Good at including others Name _____
Likes to swim or going to the beach or pool Name _____	Likes to tell jokes or make people laugh Name _____	Good at remembering facts and details Name _____	Likes playing video games Name _____	Is a good storyteller Name _____
Enjoys talking with other people Name _____	Good at painting or drawing Name _____	Plays an instrument Name _____	Likes to cook or bake Name _____	Good at dancing Name _____